

CSCI 2132  
Software Development

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**Lecture 16:**  
**Multidimensional Arrays**

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# Previous Lecture

- Software testing
- Software debugging, gdb
- Arrays in C

## **Example:** `binary.c`

- We will see an example in binary search
- Write program to:
  - Enter 10 numbers in increasing order
  - Enter a number to search
  - Report position in which it was found, or not found
- We will look at code with fill-in blanks

```
/* CSCI 2132 Sample "fill-in blanks" code: binary.c */
#include <stdio.h>

#define LEN 10

int main() {
    int array[LEN], lower, upper, middle, key, i;

    printf("Enter %d numbers in ascending order:\n", LEN);

    for (i = 0; i < LEN; i++)
        scanf("%d", _____ );

    printf("Enter the number to be searched for: ");
    scanf("%d", &key);
}
```

```

lower = 0;
upper = LEN - 1;
middle = (lower + upper) / 2;

while (array[middle] != key && lower < upper) {

    if (lower+1 == upper) lower = _____ ;
    else if (key < array[middle]) upper = _____ ;
    else lower = _____ ;

    middle = (lower + upper) / 2;
}

if ( _____ )
    printf("%d is the %d-th number you entered.\n",
           key, middle+1);
else
    printf("Not found.\n");

```

```
    return 0;  
}
```

# Multidimensional Arrays

- C allows multidimensional arrays; for example:

```
int m[5][9];
```

- defined a 2D array  $5 \times 9$
- We can access elements from `m[0][0]` to `m[4][8]`
- Element in row 1, column 4 would be (fill): `m[ ][ ]`
- Stored in memory using row-major order
- Initialization example:

```
int t[3][3] = {{1, 0, 0},  
              {0, 1, 0},  
              {0, 0, 1}};
```

# More about Multidimensional Array Initialization

- Inner braces can be omitted; e.g.:

```
int a[3][3] = { 1, 2, 3, 4, 5, 6, 7, 8, 9 };
```

- or, e.g.:

```
int b[3][3] = { 0 };
```



# Variable-Length Arrays (C99)

- C99 introduced variable-length arrays:
  - Arrays with non-constant length at compile time
- VLA Example:

```
int len, i;  
printf("Enter the number of integers: ");  
scanf("%d", &len);
```

```
int array[len];  
printf("Enter %d numbers: ", len);  
for (i = 0; i < len; i++)  
    scanf("%d", &array[i]);
```

## Some Notes about VLAs

- Exercise: rewrite the binary search program using a VLA so that the user enters array length first
- VLAs can be multidimensional, but cannot have initializers; i.e., we have to assign them explicitly

## Example: `latin.c`

- $n \times n$  matrix is a Latin square if
  - each row is a permutation of  $\{1, 2, \dots, n\}$
  - each column is a permutation of  $\{1, 2, \dots, n\}$

- Examples:

1 2 3	is Latin	1 2 3	is not Latin
2 3 1	square	3 1 2	square
3 1 2		1 3 2	

- Completed Sudoku puzzles are  $9 \times 9$  Latin squares with some additional constraints

## Program latin.c

```
/* Program latin.c */
#include <stdio.h>

int main() {
    int size = 0, i, j;

    printf("Enter the size of the latin square: ");
    scanf("%d", &size);
    if (size < 1) return 1;

    int square[size][size], occurs[size+1];

    printf("Enter a matrix (%d by %d) of integers in "
           "the range [1-%d]: \n", size, size, size);
```

## latin.c: Reading the matrix

```
for (i = 0; i < size; i++)
    for (j = 0; j < size; j++) {
        scanf("%d", _____ );

        if (square[i][j] > size || square[i][j] <= 0) {
            printf("Error: element out of range.\n");
            return 1;
        }
    }
}
```

## latin.c: Checking Rows

```
for (i = 0; i < size; i++) {
    for (j = 1; j <= size; j++)
        occurs[j] = 0;

    for (j = 0; j < size; j++) {
        if ( _____ > 0) {
            printf("This is not a Latin square.\n");
            return 1;
        }
        else
            occurs[ _____ ] = 1;
    }
}
```

## latin.c: Checking Columns

```
for (j = 0; j < size; j++) {
    for (i = 1; i <= size; i++) occurs[i] = 0;

    for (i = 0; i < size; i++) {
        if (_____ > 0) {
            printf("This is not a Latin square.\n");
            return 1;
        }
        else occurs[ _____ ] = 1;
    }
}

printf("This is a Latin square.\n");
return 0;
}
```